

# Reduced-Physics Multilevel Monte Carlo Methods for Uncertainty Quantification in Complex Reservoirs

Øystein S. Klemetsdal   Knut-Andreas Lie   Stein Krogstad

Department of Mathematics and Cybernetics, SINTEF Digital, Norway

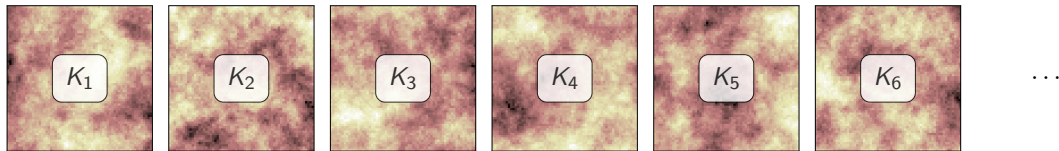
InterPore 2020 – 12th Annual meeting  
31 August – 4 September 2020, Online

## Uncertainty quantification in reservoir simulation

- Quantity of interest  $u$  typically derived from simulation results  
Saturation at time  $t'$ , water production rate, total oil production, etc.

## Uncertainty quantification in reservoir simulation

- Quantity of interest  $u$  typically derived from simulation results  
Saturation at time  $t'$ , water production rate, total oil production, etc.  
... which are all random variables due to uncertain subsurface properties



# Monte Carlo Method

- Let  $u$  be random variable with expected value  $\mathbb{E}[u]$  and variance  $\mathbb{V}[u]$
- Approximate  $\mathbb{E}[u]$  from independent, identically distributed samples  $u^1, \dots, u^N$

$$\mathbb{E}[u] \approx E(u) = \frac{1}{N} \sum_{i=1}^N u^i, \quad \mathbb{V}[E(u)] = \mathbb{E} \left[ (E(u) - \mathbb{E}[E(u)])^2 \right] = \frac{1}{N} \mathbb{V}[u]$$

# Monte Carlo Method

- Let  $u$  be random variable with expected value  $\mathbb{E}[u]$  and variance  $\mathbb{V}[u]$
- Approximate  $\mathbb{E}[u]$  from independent, identically distributed samples  $u^1, \dots, u^N$

$$\mathbb{E}[u] \approx E(u) = \frac{1}{N} \sum_{i=1}^N u^i, \quad \mathbb{V}[E(u)] = \mathbb{E} \left[ (E(u) - \mathbb{E}[E(u)])^2 \right] = \frac{1}{N} \mathbb{V}[u]$$

- **Upsides:** Easy to implement and easy to parallelize
- **Downside:** Root mean square error (RMSE) of the estimator is

$$\text{RMSE} = \sqrt{\mathbb{V}[E(u)]} = \mathcal{O}(N^{-1/2})$$

→ Accuracy  $\text{RMSE} < \varepsilon$  requires  $N = \mathcal{O}(\varepsilon^{-2})$  samples!

# Multilevel Monte Carlo Method (Giles [2015])

- Premise: we can obtain less expensive approximation  $u_{\ell-1}$  of  $u_\ell$  for  $u_1, \dots, u_L \equiv u$
- Express expected value as telescopic sum (with  $u_0 \equiv 0$ )

$$\mathbb{E}[u_L] = \sum_{\ell=1}^L \mathbb{E}[u_\ell - u_{\ell-1}]$$

- ... with unbiased estimator

$$\mathbb{E}[u_L] \approx E(u_L) = \sum_{\ell=1}^L \left( \frac{1}{N_\ell} \sum_{i=1}^{N_\ell} \left( u_\ell^{(\ell,i)} - u_{\ell-1}^{(\ell,i)} \right) \right)$$

# Multilevel Monte Carlo Method (Giles [2015])

- Premise: we can obtain less expensive approximation  $u_{\ell-1}$  of  $u_\ell$  for  $u_1, \dots, u_L \equiv u$
- Express expected value as telescopic sum (with  $u_0 \equiv 0$ )

$$\mathbb{E}[u_L] = \sum_{\ell=1}^L \mathbb{E}[u_\ell - u_{\ell-1}]$$

- ... with unbiased estimator

$$\mathbb{E}[u_L] \approx E(u_L) = \sum_{\ell=1}^L \left( \frac{1}{N_\ell} \sum_{i=1}^{N_\ell} \left( u_\ell^{(\ell,i)} - u_{\ell-1}^{(\ell,i)} \right) \right)$$

- Quantities  $u_\ell^{(\ell,i)}$  and  $u_{\ell-1}^{(\ell,i)}$  from the *same* random sample  $i$ , *different* for each  $\ell$

# Multilevel Monte Carlo Method (Giles [2015])

- Total cost  $C$  (e.g., CPU time) and total variance  $V$ :

$$C = \sum_{\ell=1}^L N_{\ell} C_{\ell}, \quad V = \sum_{\ell=1}^L \frac{V_{\ell}}{N_{\ell}}$$

$C_{\ell}$  | Cost of computing single sample of  $u_{\ell} - u_{\ell-1}$        $V_{\ell}$  | Variance  $\mathbb{V}[u_{\ell} - u_{\ell-1}]$

- Minimize total cost  $C$  for a fixed variance  $\varepsilon^2$

$$\min \sum_{\ell=1}^L N_{\ell} C_{\ell} \quad \text{s.t.} \quad \sum_{\ell=1}^L \frac{V_{\ell}}{N_{\ell}} = \varepsilon^2 \quad \rightarrow \quad N_{\ell} = \varepsilon^{-2} \left( \sum_{k=1}^L \sqrt{V_k C_k} \right) \sqrt{\frac{V_{\ell}}{C_{\ell}}}$$



# Multilevel Monte Carlo Method (Giles [2015])

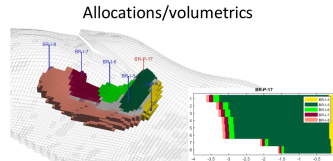
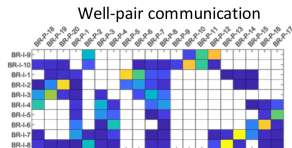
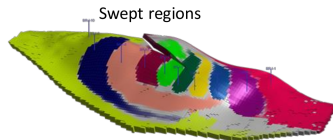
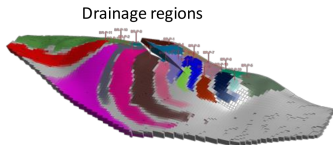
- Coarser levels typically defined by spatial upscaling of the finest level
  - Challenging for complex geomodels (channels, different rock types, etc.)
  - The best methods are computationally expensive and may need hands-on tuning
- ... but *level* does not necessarily refer to spatial upscaling!
  - Temporal discretization
  - Multiscale methods with varying number of basis functions (Efendiev et al. [2013])
  - Solver-based, e.g., fully- and sequential-implicit (Müller et al. [2013, 2014])

# Multilevel Monte Carlo Method (Giles [2015])

- Coarser levels typically defined by spatial upscaling of the finest level
  - Challenging for complex geomodels (channels, different rock types, etc.)
  - The best methods are computationally expensive and may need hands-on tuning
- ... but *level* does not necessarily refer to spatial upscaling!
  - Temporal discretization
  - Multiscale methods with varying number of basis functions (Efendiev et al. [2013])
  - Solver-based, e.g., fully- and sequential-implicit (Müller et al. [2013, 2014])

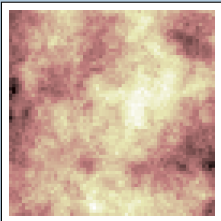
**Herein:** Generic MLMC framework with spatial/temporal upscaling, solvers, and tools from *flow diagnostics* to define coarser levels  
→ Reduced-physics Multilevel Monte Carlo Method

# Flow Diagnostics



**Flow diagnostics:** a family of *simple and controlled numerical flow experiments* that are run to probe a reservoir model, establish connections and basic volume estimates, and quickly provide a qualitative picture of the flow patterns in the reservoir and quantitative measures of the heterogeneity in dynamic flow paths (Lie [2019]).

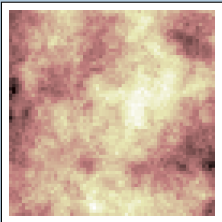
# Two examples



## Quarter five-spot pattern

- hello world of reservoir simulation: 2D quarter five-spot
- Water injection in oil-filled reservoir
- Incompressible flow, quadratic relperms,  $\mu_o/\mu_w = 2$
- Model  $\log K$  by Gaussian process (Wood and Chan [2017])

# Two examples

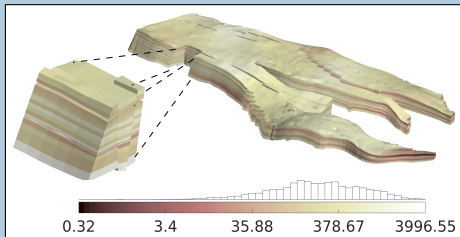


## Quarter five-spot pattern

- hello world of reservoir simulation: 2D quarter five-spot
- Water injection in oil-filled reservoir
- Incompressible flow, quadratic relperms,  $\mu_o/\mu_w = 2$
- Model  $\log K$  by Gaussian process (Wood and Chan [2017])

## Norne Field Model (OPM [2019])

- Real oil & gas field in the Norwegian sea
- Rock from log-normal distribution (Lorentzen et al. [2019])
- Inject 1 PV water into oil over 2 years
- Compressible flow, quadratic relperms



## Two examples

Quantity of interest: **recovery factor (RF)** after injection of 1PV

## Two examples

Quantity of interest: **recovery factor (RF)** after injection of 1PV

### Strategy 1: Upscaling MLMC

Four levels defined by spatial upscaling (averaging of  $\log K$ )

- Use fully-implicit solver on each level and compute recovery factor

# Two examples

Quantity of interest: **recovery factor (RF)** after injection of 1PV

## Strategy 1: Upscaling MLMC

Four levels defined by spatial upscaling (averaging of  $\log K$ )

- Use fully-implicit solver on each level and compute recovery factor

## Strategy 2: Reduced-physics MLMC

Three levels defined by different solution strategies

1. Compute pressure, solve time-of-flight (TOF) and estimate recovery factor
2. Sequential-implicit solve (no outer iterations) and compute recovery factor
3. Fully-implicit solve and compute recovery factor



# Two examples

**Challenge:** TOF-based estimate tends to be biased

**Solution:** During warm-up, solve the same samples on level 1 and 3 → correct level 1

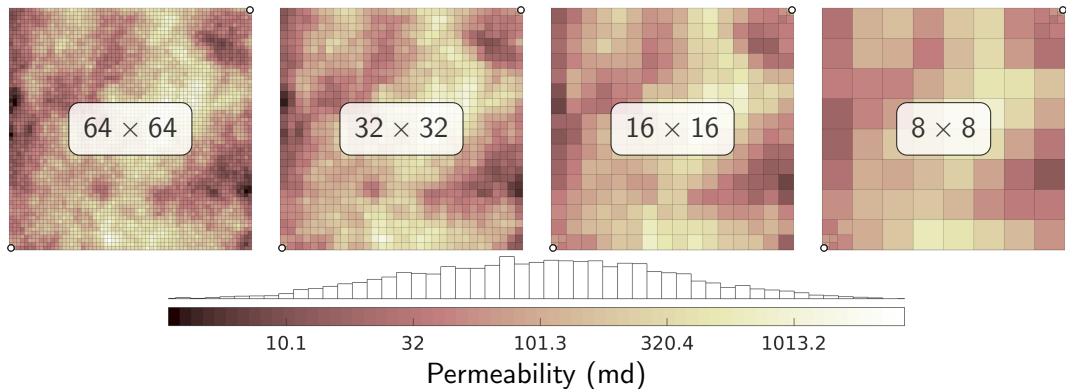
## Strategy 2: Reduced-physics MLMC

Three levels defined by different solution strategies

1. Compute pressure, solve time-of-flight (TOF) and estimate recovery factor
2. Sequential-implicit solve (no outer iterations) and compute recovery factor
3. Fully-implicit solve and compute recovery factor

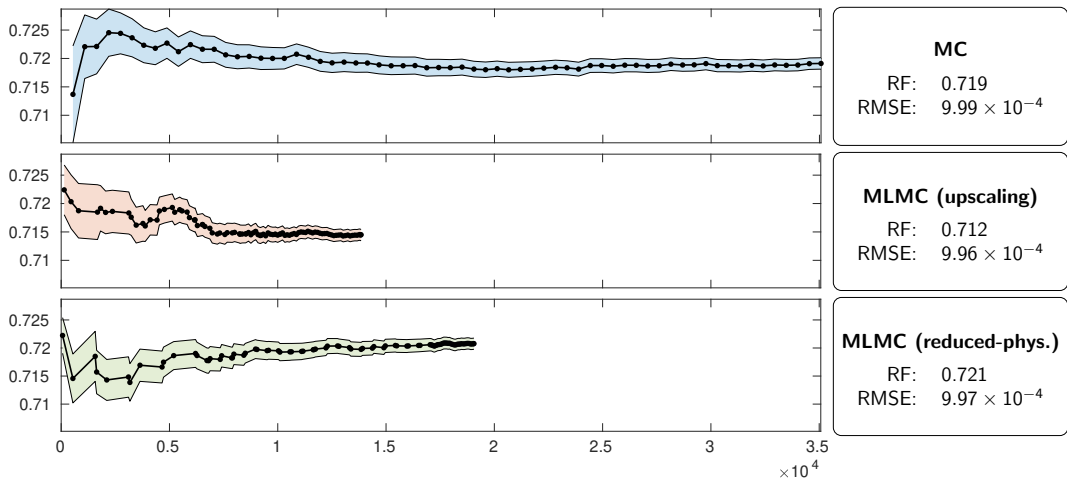
## Example 1: Quarter five-spot problem

### Upscaling MLMC hierarchy

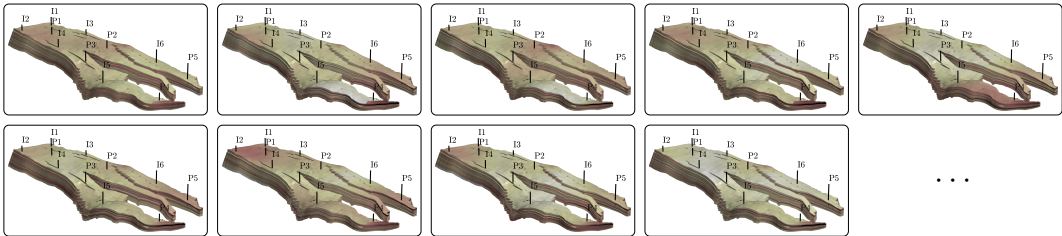


# Example 1: Quarter five-spot problem

Recovery factor estimate vs. cost (serial simulation time [s])



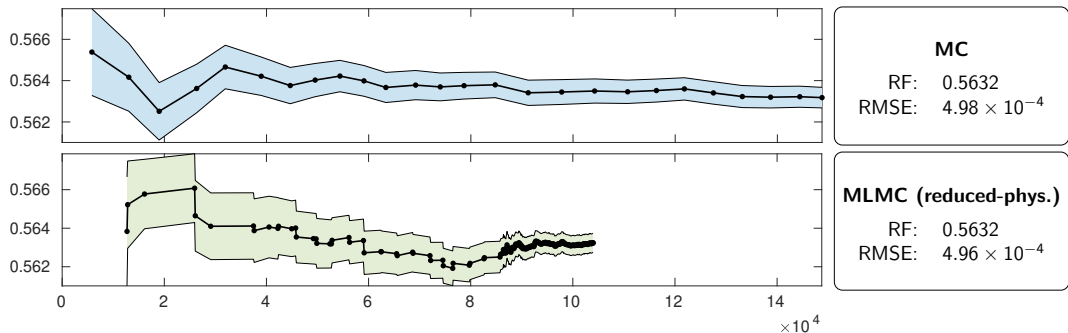
## Example 2: Norne Field Model



- Corner-point grid:  $46 \times 112 \times 22$ , 44 915 active cells, complex topology (27 neighbors!)
- Faults, stratigraphic layers, pinch-outs, transmissibility multipliers, etc.
  - Significantly more challenging to upscale

## Example 2: Norne Field Model

Recovery factor estimate vs. cost (serial simulation time [s])



## Conclusions

- Flow diagnostics tools are very well suited as coarse-level solvers in MLMC
- Exemplified here with using time-of-flight to estimate recovery factor
- May be significantly more flexible than upscaling, especially for complex reservoirs

## Conclusions

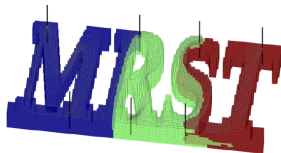
- Flow diagnostics tools are very well suited as coarse-level solvers in MLMC
- Exemplified here with using time-of-flight to estimate recovery factor
- May be significantly more flexible than upscaling, especially for complex reservoirs

## Further work

- Experiment with other flow diagnostics tools  
(tracer, drainage regions, data-driven models, etc.)
- Experiment with other types of uncertainty
- Investigate potential for industry-grade fluid physics complexity

# Acknowledgements

The research reported in this presentation was funded in part by the Research Council of Norway through grant no. 280950 and in part by Equinor Energy AS, Total E&P Norge AS, and Wintershall DEA Norge AS



`mrst.no`

Source code coming soon to the open-source MATLAB  
Reservoir Simulation Toolbox



- Y. Efendiev, O. Iliev, and C. Kronsbein. Multilevel Monte Carlo methods using ensemble level mixed MsFEM for two-phase flow and transport simulations. *Comput. Geosci.*, 17(5):833–850, 2013. ISSN 14200597. doi: 10.1007/s10596-013-9358-y.
- M. B. Giles. Multilevel monte carlo methods. *Acta Numer.*, pages 259–328, 2015. doi: 10.1017/S096249291500001X.
- K.-A. Lie. *An Introduction to Reservoir Simulation Using MATLAB/GNU Octave: User guide for the MATLAB Reservoir Simulation Toolbox (MRST)*. Cambridge University Press, 2019. doi: 10.1017/9781108591416.
- R. Lorentzen, X. Luo, T. Bhakta, and R. Valestrand. History matching the full norne field model using seismic and production data. *SPE J.*, 2019. doi: 10.2118/194205-PA.
- F. Müller, P. Jenny, and D. W. Meyer. Multilevel Monte Carlo for two phase flow and Buckley-Leverett transport in random heterogeneous porous media. *J. Comput. Phys.*, 250:685–702, 2013. ISSN 10902716. doi: 10.1016/j.jcp.2013.03.023.
- F. Müller, D. W. Meyer, and P. Jenny. Solver-based vs. grid-based multilevel Monte Carlo for two phase flow and transport in random heterogeneous porous media. *J. Comput. Phys.*, 268:39–50, 2014. ISSN 10902716. doi: 10.1016/j.jcp.2014.02.047. URL <http://dx.doi.org/10.1016/j.jcp.2014.02.047>.
- OPM. The Open Porous Media (OPM) Initiative, 2019. URL <https://opm-project.org/>.
- A. T. A. Wood and G. Chan. Simulation of stationary gaussian processes in  $[0,1]^d$ . 3(4):409–432, 2017. doi: 10.1080/10618600.1994.10474655.

Developed by nuclear physicist Stanislaw Ulam during the Manhattan Project in the late 1940's

*It was at that time that I suggested an obvious name for the statistical method – a suggestion not unrelated to the fact that Stan had an uncle who would borrow money from relatives because he "just had to go to Monte Carlo"*

— Nicholas Metropolis, *The Beginning of the Monte Carlo Method* (1987)

## Extra: Multilevel Monte Carlo

- Generally,  $u_\ell$  is obtained by simulation, so that  $u_L$  is approximation of  $u$

## Extra: Multilevel Monte Carlo

- Generally,  $u_\ell$  is obtained by simulation, so that  $u_L$  is approximation of  $u$
- Mean square error is now

$$\mathcal{E}^{\text{ML}}(u_L)^2 = \mathbb{E} \left[ (E(u_L) - \mathbb{E}[u])^2 \right]$$

## Extra: Multilevel Monte Carlo

- Generally,  $u_\ell$  is obtained by simulation, so that  $u_L$  is approximation of  $u$
- Mean square error is now

$$\begin{aligned}\mathcal{E}^{\text{ML}}(u_L)^2 &= \mathbb{E} \left[ (E(u_L) - \mathbb{E}[u])^2 \right] \\ &= \mathbb{E} \left[ (E(u_L) - \mathbb{E}[E(u_L)] + \mathbb{E}[E(u_L)] - \mathbb{E}[u])^2 \right]\end{aligned}$$

## Extra: Multilevel Monte Carlo

- Generally,  $u_\ell$  is obtained by simulation, so that  $u_L$  is approximation of  $u$
- Mean square error is now

$$\begin{aligned}\mathcal{E}^{\text{ML}}(u_L)^2 &= \mathbb{E} \left[ (E(u_L) - \mathbb{E}[u])^2 \right] \\ &= \mathbb{E} \left[ (E(u_L) - \mathbb{E}[E(u_L)] + \mathbb{E}[E(u_L)] - \mathbb{E}[u])^2 \right] \\ &= \underbrace{\mathbb{E} \left[ (E(u_L) - \mathbb{E}[E(u_L)])^2 \right]}_{\text{Sampling error}} + \underbrace{\left( \mathbb{E}[E(u_L)] - \mathbb{E}[u] \right)^2}_{\text{Approximation error}}\end{aligned}$$

## Extra: Multilevel Monte Carlo

- Generally,  $u_\ell$  is obtained by simulation, so that  $u_L$  is approximation of  $u$
- Mean square error is now

$$\mathcal{E}^{\text{ML}}(u_L)^2 = \underbrace{\mathbb{V}[E(u_L)]}_{\text{Sampling error}} + \underbrace{(\mathbb{E}[E(u_L)] - \mathbb{E}[u])^2}_{\text{Approximation error}}$$

## Extra: Multilevel Monte Carlo

- Generally,  $u_\ell$  is obtained by simulation, so that  $u_L$  is approximation of  $u$
- Mean square error is now

$$\mathcal{E}^{\text{ML}}(u_L)^2 = \underbrace{\mathbb{V}[E(u_L)]}_{\text{Sampling error}} + \underbrace{(\mathbb{E}[E(u_L)] - \mathbb{E}[u])^2}_{\text{Approximation error}}$$

- Sampling error  $< \varepsilon^2/2$  and approximation error  $< \varepsilon^2/2$  ensures  $\mathcal{E}^{\text{ML}}(u_L) < \varepsilon$



## Extra: Multilevel Monte Carlo

- Generally,  $u_\ell$  is obtained by simulation, so that  $u_L$  is approximation of  $u$
- Mean square error is now

$$\mathcal{E}^{\text{ML}}(u_L)^2 = \underbrace{\mathbb{V}[E(u_L)]}_{\text{Sampling error}} + \underbrace{(\mathbb{E}[E(u_L)] - \mathbb{E}[u])^2}_{\text{Approximation error}}$$

- Sampling error  $< \varepsilon^2/2$  and approximation error  $< \varepsilon^2/2$  ensures  $\mathcal{E}^{\text{ML}}(u_L) < \varepsilon$
- Simplify notation: let  $E_\ell$  be MC estimator of  $u_\ell - u_{\ell-1}$

$$E_\ell = \frac{1}{N_\ell} \sum_{i=1}^{N_\ell} \left( u_\ell^{(\ell,i)} - u_{\ell-1}^{(\ell,i)} \right), \quad E(u_L) = \sum_{\ell=0}^L E_\ell$$

## Theorem

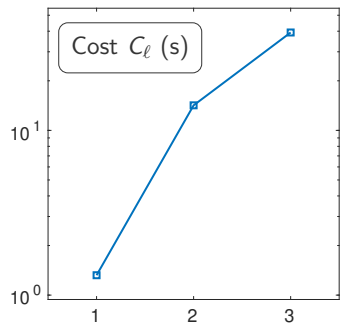
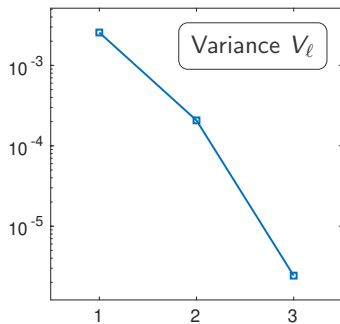
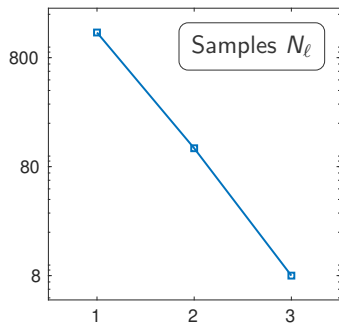
If there exists independent estimators  $E_\ell$  based on  $N_\ell$  MC samples, with expected cost  $C_\ell$  and variance  $V_\ell$ , and  $\alpha, \beta, \gamma, c_1, c_2, c_3 > 0$  such that  $\alpha \geq \min(\beta, \gamma)/2$ , and

1.  $|\mathbb{E}[u_\ell - u]| \leq c_1 2^{-\alpha\ell}$  (Increase in accuracy)
2.  $V_\ell \leq c_2 2^{-\beta\ell}$  (Decrease in variance)
3.  $C_\ell \leq c_3 2^{\gamma\ell}$  (Increase in cost)

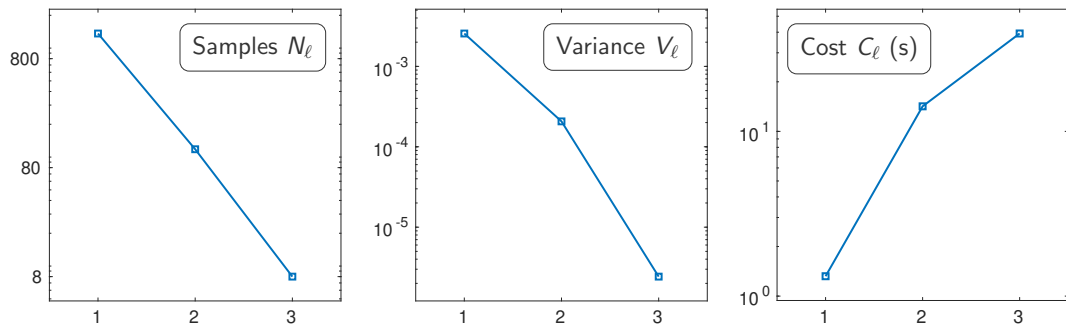
Then, there exists  $c_4 > 0$  such that for  $\varepsilon < e^{-1}$ , there are  $L, N_\ell$  for which the estimator  $E(u_L) = \sum_\ell E_\ell$  has  $\mathcal{E}^{\text{ML}}(u_L) < \varepsilon$ , and

$$\mathbb{E}[C] \leq \begin{cases} c_4 \varepsilon^{-2} & \beta > \gamma \\ c_4 \varepsilon^{-2} \log(\varepsilon)^2 & \beta = \gamma \\ c_4 \varepsilon^{-2-(\gamma-\beta)/\alpha} & \beta < \gamma \end{cases}$$

## Extra: Example 1



## Extra: Example 1



- Estimated RMSE  $\approx 2.0 \times 10^{-3}$ , Total cost of MLMC:  $\sum_\ell N_\ell C_\ell \approx 3.79 \times 10^3$  s
- Assuming  $\mathbb{V}[u_L] \approx \mathbb{V}[u_1]$  and cost of computing one sample of  $u_L \approx C_L$   
→ Cost of MC simulation with the same accuracy =  $2.46 \times 10^6$  s